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Appendix 2

Data Format Standards

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Appendix 2

Data Format Standards

INTRODUCTION

One of the basic problems with electromagnetic methods is the lack of compatibility between different systems and with other geophysical techniques. Thus, it is very important to use already existing standards, rather than making new ones. This means initially more development work since all possible options and sidekick developments should be considered. In the long run, the return of increased application of the techniques will be larger than fighting forever incompatibilities.

From the beginning the choice was made to use a seismic standard. The only one suitable for original records is the SEG Y standard (Barry et al, 1975). Using this standard also allows any seismic processing company to process electromagnetic data. This will bring a wealth of experience and new ideas into the processing and interpretation of EM data. The next step in standard would obviously be the adaption of the SEG 2 standard. At this stage this seems not feasible until sufficient users for the SEG 2 standard exist.

Transient electromagnetic data when recorded as original time series is in principle very similar to seismic data. The seismic source is substituted by the transmitter and the geophone traces by the transients. The need of a standard came about when larger scale LOTEM (a special transient EM configuration) measurements were conducted around the world.

This document describes the structure of the files as they are being used on the LOTEM Processing System (LOPS) software. At this stage, we have made the decision of either writing strictly SEG Y tapes or a structure conforming internally with the SEG Y standard adapted for the LOTEM Processing and Interpretation System (LOPIS). We strongly discourage you from using any other format, since the data will end up being non-interchangeable.

I would like to thank O. Engels, P.J. Bürger, J. Rossow for contributing all their thoughts and efforts to this standard. W. Schott spent countless hours checking the intermediate versions.

FILE FORMATS

On VAX machines the data is stored as binary random access file. The record size was selected to 256 bytes as a compromise between different field systems, number of real data points to be read into memory for selective stacking (1 record) and already existing computer standards. The selection for 256 bytes was made as being half of the VAX default record size. Even this moderate size gives you considerable storage problems when selectively stacking 1000 transient (i.e. reading 1000 records with 64 real words equals 256 kbytes of data). Effectively this can only be handled by virtual addressing operating systems.

There are three kinds of files used within VAX-based LOPIS: a raw or prestacked processed data file with 50 transients per file, a stacked data file with one transient per file, and an ASCII data file obtained after conversion to logarithmically spaced data. The latter is only of interest within LOPS and thus not discussed here. The prestack data file and the poststack data file have now the same format. This allows us to use any number of data points without changing the format.

On a PC the file format is identical to the VAX format except for the way the PC writes internally real numbers. Thus only binary files from the VAX must be converted to the PC format.

Format of a LOPS Data File

The example record numbers are calculated for 1024 data points. The respective values are given for 2048 data points in brackets in table A2.1. The record pointer is calculated from the number of data points in the file header. A graphic illustration is shown in figure A2.1

Table A2.1: Record structure for a LOPS data file containing several individual transients.

VAX RECORD No.	CONTENT:
1-15	File header information
16	Trace header of 1st transient
17-32(48)	Data of 1st transient
33(49)	Trace header of 2nd transient
34-49(50-81)	Data of 2nd transient
...	...
...	...
<EOF>	

This file format is presently used by LOPS. It is possible to have a variable file length. The standard maximum size (50 transients in a file) is:

- 865 records or 433 blocks for 1024 data points
- 1665 records or 833 blocks for 2048 data points.

Format of a LOPS Stacked Data File

The shown record numbers are calculated for 1024 data points. The respective values are given for 2048 data points in table A2.2 In brackets. The record pointer is calculated from the number of data points in the file header. A graphic illustration is shown in figure A2.1

Table A2.2: Record structure for a LOPS data file containing a stacked transient.

VAX RECORD No.	CONTENT:
1-15	File header information
16	Trace header of transient
17-32(48)	Data of transient
33-48(49-80)	Standard deviation of data
...	...
...	...
<EOF>	

Because there is only one transient in file, the file size can be calculated to

- 48 records or 24 blocks for 1024 data points.
- 80 records or 40 blocks for 2048 data points.

☞ NOTE

There are two coordinate systems in use. One is the absolute coordinate system used in the survey area. Please, use only rectangular coordinate systems. In FRG x (EAST) is the RECHTSWERT and y (NORTH) is the HOCHWERT. The second system is the reference coordinate system based on the transmitter with the origin (0,0) at the transmitter center. For this x , y coordinates are being used. When the transmitter information is available before acquisition the transformation can be done during the acquisition phase. Otherwise, it must be done during processing. E1 and E2 mark the respective electrode positions of the grounded wire dipole transmitter (source).

When the file contains records of an entire array the respective receiver position of the traces must be known. If the file contains single records at one site, the reference receiver position from the file header may be used.

☞ NOTE

Under a record we include all data recorded simultaneously during one source sweep (pulse, current switch etc). This means the i -th transient of a spread builds one record. Under a trace we include each individual transient recorded at each receiver site.

Table A2.3: Card image header mask as defined by the SEG Y standard modified for TEM data.

Use free spaces for your entry. The information is best coded in a block data module.

```

----- CARD IMAGE NUMBER
000000000111111111122222222233333333334444444445555555556666666667777777778
12345678901234567890123456789012345678901234567890123456789012345678901234567890
-----
C 1 CLIENT                COMPANY                CREW NO
C 2 LINE                AREA                MAP ID
C 3 REEL NO            DAY-START OF REEL  YEAR            OBSERVER
C 4 INSTRUMENT: MFG    MODEL                SERIAL NO
C 5
C 6 SAMPLE INTERVAL    SAMPLES/TRACE        BITS/IN        BYTES/SAMPLE
C 7 RECORDING FORMAT    FORMAT THIS REEL        MEASUREMENT SYSTEM
C 8 SAMPLE CODE: FLOATING PT  FIXED PT  FIXED PT-GAIN  CORRELATED
C 9 GAIN TYPE: FIXED    BINARY    FLOATING POINT  OTHER
C10 FILTERS: ALIAS    HZ NOTCH    HZ BAND    -    HZ SLOPE    -    DB/OCT
C11 SOURCE: TYPE        LENGTH        BEARING        AREA
C12 COMMENTS:
C13
C14
C15
C16
C17
C18
C19
C20 PROCESSING:
C21
C22
C23    !! THE CARD IMAGE IS AVAILABLE THROUGH COMMON!!!
C24
C25
C26
C27
C28
C29
C30
C31
C32
C33
C34
C35
C36
C37
C38
C39
C40

```

SEG Y uses header bytes 3261 to 3600 as optional information. The file header should contain only the information which is not essential for the processing of a trace. If the header is needed, the information in these bytes should also be in the trace header. There must be an IBG (Interblock Gap) after byte 3200. Table A2.4 shows the definition of the file header sorted by bytes.

The coordinates given in meters cannot be represented as INTEGER*2, because their values are too large when using European GKK/UTM coordinates with 6 digits. This difference is presently under investigation.

NOTE

There must be an IBG between the card image header and the optional header. Otherwise IBGs are ONLY between traces. This means data and trace header are NOT separated (see SEG Digital Tape Standards, SEG 1980; Barry et al, 1973).

NOTE

Variables are I*2 or I*4, except for the card image header. Bold face text gives important comments not directly part of the header explanation. RFU means that this variable is presently not used but already reserved for future use. Do not use these variables for your implementation. *Not used, dummy* marks presently unassigned bytes in the header. You may use these bytes for your specific implementation. Reference to LOPS variables is only given when these are different. generally for simplicity it is tried to keep the same variable names as in SEG Y.

Table A.2.4: File header record and byte definition for TEM data adopting SEG Y standard.

VAX REC.	byte position	SEG Y variable	variable type	LOPS present variable name	LOPS meaning
1	0001-0256	C		CARDIMAGE(0001-0256)	--
2	0257-0512	A		CARDIMAGE(0257-0512)	--
3	0513-0768	R		CARDIMAGE(0513-0768)	--
4	0769-1024	D		CARDIMAGE(0769-1024)	WDUM(70-100)
acquisition comments at byte 894-925					
5	1025-1280	I		CARDIMAGE(1025-1280)	--
6	1281-1536	M		CARDIMAGE(1281-1536)	PROCC(1-200)
processing comments, 1537 up					
7	1537-1792	A		CARDIMAGE(1537-1792)	--
8	1793-2048	G		CARDIMAGE(1793-2048)	--
9	2049-2304	E		CARDIMAGE(2049-2304)	--
10	2305-2560	H		CARDIMAGE(2305-2560)	--
11	2561-2816	E		CARDIMAGE(2561-2816)	--
12	2817-3072	AD		CARDIMAGE(2817-3072)	--
13	3073-3200	ER		CARDIMAGE(3073-3200)	--
HERE MUST BE AN IBG (interblock gap) on magnetic tapes					
3201		SURNUM	I*4		survey id number. i.e. 8601, year sequential
3205		LINENO	I*4		line number
3209		REELNO	I*4		tape reel number
3213		TRAREC	I*2		no. of traces per record.
3215		AUXREC	I*2	IFILSO	source code
3217		DT	I*2		strate in micro s. this reel.
3219		IDELTO	I*2		strate in micro s. original.
3221		NDAT	I*2		no. of samples per trace.
3223		NDATO	I*2		no. of samples per trace. original.
3225		SCODE	I*2		data sample format (i.e. 1=R*4, 2=I*4, 3=I*2, 4= other).
3227		CDPFOLD	I*2		<i>not used, dummy</i>
3229		TRACSOR	I*2		<i>trace sorting, RFU</i>
3231		ISTACK	I*2		no. of sums per trace.
3233-3248 reserved for mixed frequency EM systems					
3233		SFSTART	I*2		<i>sweep frequency at start, RFU</i>

3235	SFEND	I*2		sweep frequency at end, RFU
3237	SWLENG	I*2		sweep length in ms, RFU
3239	SWCODE	I*2		sweep type code, RFU
3241	SWTRACE	I*2		sweep trace number, RFU
3243	TAPSTAR	I*2		taper length at start, RFU
3245	TAPEND	I*2		taper length at end, RFU
3247	TAPTYPE	I*2		taper type code, RFU
3249	ICORR	I*2		correlated traces, RFU (0=yes; 1=no)
3251	IGAIN	I*2		gain recovery (0=yes;1=no)
3253	AMPREC	I*2		not used, dummy
3255	IMEAS	I*2		meas. unit: 0=meters,1=feet,
3257	IMPSIG	I*2		not used, dummy
3259	VIBCOD	I*2		not used, dummy

SEGY optional file header 3261-3600

3261	--	I*2	ISTYPE	type of survey: 1=seismic (def.); 2=radar; 3=LOTEM,
3263	--	I*2	ITIMSC	time scale: 1=pico s; 2=nano s; 3=micro s (default); 4= milli s; 5=sec.
3265	--	I*2	ITYPREC	type of recording: 1=finite length (def.); 2= continuously, not used, dummy
3267	--	--	--	not used, dummy
3269	--	--	--	not used, dummy
3271	--	--	--	not used, dummy
3273	--	I*2	ITLEN	trans.length (see byte 3263),
3275	--	I*2	ITLEAD	lead time (see byte 3263),
3277	--	I*2	IVPERD	micro volts/division of ADC
3279	--	I*2	TRIGPOL	trigger reference polarity (1=positive, 2=negative, 0=undefined),
3281	--	I*2	ISRCELE	elev. of source center (see byte 3255),
3283	--	I*2	ISRCLLEN	transmitter length (see byte 3255),
3285	--	I*2	ICURREN	source current in Amperes,
3287	--	I*4	JGKK(1)	transmitter coor. EAST E1,
3291	--	I*4	JGKK(2)	transmitter coor. NORTH E1,
3295	--	I*4	JGKK(3)	transmitter coor. EAST E2,
3299	--	I*4	JGKK(4)	transmitter coor. NORTH E2,
3303	--	I*4	JGKK(5)	receiver coor. EAST,
3307	--	I*4	JGKK(6)	receiver coor. NORTH,
3311	--	I*4	JXCOORD	x-coor. of receiver ref.,
3315	--	I*4	JYCOORD	y-coor. of receiver ref.,
3319	--	I*4	JZCOORD	elevation of rec. ref (see byte 3255)
3323	--	I*2	IRECREF	receiver reference (i.e. n= n-th receiver in spread)
3325	--	I*2	--	not used, dummy
3327	--	I*2	--	not used, dummy

Notch filter settings bytes 3329-3360 (0=out; 1=in)

14	3329	--	I*2	IA50S1	amplifier 50 Hz sett. 1,
	3331	--	I*2	IA50S2	amplifier 50 Hz sett. 2,
	3333	--	I*2	IA50S3	amplifier 50 Hz sett. 3,
	3335	--	I*2	IA50S4	amplifier 50 Hz sett. 4,
	3337	--	I*2	IA50S5	amplifier 50 Hz sett. 5,
	3339	--	I*2	IP50S1	preamplifier 50 Hz sett. 1,
	3341	--	I*2	IP50S2	preamplifier 50 Hz sett. 2,
	3343	--	I*2	IP50S3	preamplifier 50 Hz sett. 3,
	3345	--	I*2	IA16S1	amplifier 16 2/3 Hz sett. 1,
	3347	--	I*2	IA16S2	amplifier 16 2/3 Hz sett. 2,
	3349	--	I*2	IA16S3	amplifier 16 2/3 Hz sett. 3,
	3351	--	I*2	IA16S4	amplifier 16 2/3 Hz sett. 4,
	3353	--	I*2	IA16S5	amplifier 16 2/3 Hz sett. 5,
	3355	--	I*2	IP16S1	preamplifier 16 2/3 Hz,
	3357	--	I*2	IP16S2	preamplifier 16 2/3 Hz,

3359	--	I*2	IP16S3	preamplifier 16 2/3 Hz.
3361	--	I*2	ILAMP	lowpass frequency amplifier.
3363	--	I*2	ILPAMP	lowpass frequency preamp.
3365	--	I*2	IAGAIN	amplifier gain setting.
3367	--	I*2	IPGAIN	preamplifier gain setting.
3369	--	I*2	YEAR	year file created.
3371	--	I*2	MONTH	month file created. 0=
				sequential days in 3373.
3373	--	I*2	DAY	day file created.
3375	--	I*2	HOUR	hour file created.
3377	--	I*2	MINUTE	minute file created.
3379	--	I*2	SECOND	second file created.
3381	--	I*2	ITIMBA	time base: 1=local; 2=GMT;
				3=other.
3383	--	I*2	ISPEC	spectrum switch; 1=spectra.
				0=raw data.
3385	--	I*2	NSTACK	number of traces in this file (proc.)
3387	--	I*2	ISTACK	average number of stacks.
3389	--	I*2	MINSTK	min. no. of stacks (proc.)
3391	--	I*2	MAXSTK	max. no. of stacks (proc.)
3393-3584	--	--	--	not used, dummy
15 3585-3600	--	--	--	not used, dummy
record filler				VAX spare, non SEGY.

TRACE HEADER STRUCTURE

Suppose the number of data points is $NDAT$. The record pointer of the n -th trace (MOLD for LOPS) is calculated by:

$$REC=(MOLD-1)*(NDAT/64+1)+16$$

where 64 is the number of REAL data points per record. We have defined the record length on the VAX to be 256 bytes long (equals 64 real numbers). The value of 1 is added for the trace header of each trace and the value of 16 is added for the file header of each file. The definition of the trace header is given in table A2.5.

The time base is referred to the default onset (IONSET) which is in most instances 20% of the total trace length. Once the onset (IONSET in sample number) is known, this is set to be zero reference time. The pretrigger and delay time is referenced to this time (and corresponding sample number).

(All values are either INTEGER*4 or INTEGER*2 defined by its length.)

Table A.2.5: Trace header byte allocation table for TEM data adopting SEG-Y standard.

byte pos. length	SEG-Y variable	LOPS present value	LOPS meaning
001 4	TRACNO		trace number within line, numbers increase for add. reels.
005 4	TRAREEL		trace number in reel.
009 4	ORIREEL	JORREC	original record number.
013 4	TRAORI		trace number within original record.
017 4	ENEPT	ISRCNUM	source point number.
021 4	CDPENS		gather number. <i>RFU</i>
025 4	TRENSNM		num. code for current trace within one gather. <i>RFU</i> .
029 2	TRACID		trace id: 01-31 reserved for seismic data, 32=unknown, 33=LOTEM data raw, 34=system response, 35=LOTEM data stacked, 36=LOTEM logarithmic (equidist.) data, number of stacked traces yielding this one.
031 2	NSTACK		number of horizontal stacks yielding this trace. <i>RFU</i>
033 2	HORSTAC		data code: 1=production, 2=test.
035 2	USAGE		source to receiver (this trace) offset (ref. coor. syst.)
037 4	OFFSET		receiver elevation (depending on byte 69-70).
041 4	JZCOOR		source center elevation (depending on byte 69-70).
045 4	SRCELE		source length (depending on byte 69-70).
049 4	SRCDPE		receiver datum elevation (depending on byte 69-70).
053 4	DATELE		source center datum elevation (depending on byte 69-70).
057 4	DATSRC		source current in amperes.
061 4	WATDEPS	JCURREN	<i>not used, dummy</i>
065 4	WATDEPG		scale factor for bytes 41-60 (negative = divisor).
069 2	SCALAR		scale factor for bytes 73-88 (negative = divisor).
071 2	SCALAR1		receiver x coordinate w.r.t. reference receiver (depending on byte 71-72).
073 4	SRCCOX	JXREF	receiver y coordinate w.r.t. reference receiver in m (depending on byte 71-72).
077 4	SRCCOY	JYREF	receiver x-coordinate (depending on byte 71-72).
081 4	GRPCORX		receiver y-coordinate (depending on byte 71-72).
085 4	GRPCORY		coordinate system used: 1=length, 2= seconds of arc.
089 2	CORUM		<i>not used, dummy</i>
091 2	WEAVEL		<i>not used, dummy</i>
093 2	SUBVEL		<i>not used, dummy</i>
095 2	UPTSRC		<i>not used, dummy</i>
097 2	UPTGRP		<i>not used, dummy</i>
099 2	SRCSTA		<i>not used, dummy</i>
101 2	GRPSTA		<i>not used, dummy</i>
103 2	TOTSTAT	IAMEXP	amplifier gain setting (if binary, exponent only).
105 2	LAGTIA	IONSET	number of samples before onset.
107 2	LAGTIB	IPRETRIG	pretrigger in base time scale.
109 2	DELAYT		delay time in base time scale of synchronization trigger.
111 2	MUTETS		<i>mute time start, RFU</i>
113 2	MUTETE		<i>mute time end, RFU</i>
115 2	NDAT		number of data points (samples) in this trace.
117 2	DT		sample interval (depending on file header byte 3263-3264).
119 2	GAININS		gain type; 1=fixed; 2=binary; 3=IFP.
121 2	GAINCON	IPAEXP	preamplifier gain setting (if binary, exponent only).
123 2	INIGAIN		initial gain in db.
125 2	ICORR		correlated traces (0=yes; 1=no), <i>RFU</i>
byte 127-140 reserved for mixed frequency EM systems			
127 2	SFSTART		sweep frequency at start. <i>RFU</i>
129 2	SFEND		sweep frequency at end. <i>RFU</i>
131 2	SWLENG		sweep length in ms. <i>RFU</i>
133 2	SWCODE		sweep type code. <i>RFU</i>
135 2	TAPSTART		taper length at start. <i>RFU</i>
137 2	TAPEND		taper length at end. <i>RFU</i>
139 2	TAPTYPE		taper type code. <i>RFU</i>

141	2	ALIASF		alias filter frequency (0=not used),
143	2	ALIASSL		alias filter slope (0=passive),
145	2	NOTCHF		notch filter base frequency (0=not used),
147	2	NOTCHSL		notch filter slope (0=passive),
149	2	HIPASS		high pass filter frequency (0=not used),
151	2	LOPASS		low pass filter frequency (0=not used), amplifier,
153	2	HIGHPSL		high pass filter slope (0=passive),
155	2	LOWPASL		low pass filter slope (0=passive), amplifier,
157	2	YEAR		year of data recording,
159	2	DAY		day of data recording,
161	2	HOURL		hour of data recording,
163	2	MINUTE		minute of hour recording,
165	2	SECOND		second of minute recording,
167	2	TIMBASE		time basis; 1=local, 2=GMT, 3=other,
169	2	TRAWEI		trace weighting factor,
171	2	GRPROL	MONTH	month of data recording (0=sequential days in 159),
173	2	GRPONE		station no. of first trace in original record,
175	2	GRPLAST		station no. of last trace in original record,
177	2	NUMGRP		number of receivers per group, RFU
179	2	OVTRAV	IRCVCD	receiver coil code.
SEG Y optional trace header 181-240				
181	2	--	ILOPAPA	low pass filter frequency (0=not used), preamplifier,
183	2	--	ILOPAPS	low pass filter slope (0=passive), preamplifier,
185	2	--	JSTATI	station number increment, used when more than one transient occurs at the same site (multiple transmitters, tests, etc.),
187	2	--	IRECSTAT	receiver station number,
189	2	--	FFID	field file identification
191	2	--	IA16S(1)	amplifier 16 2/3 Hz setting 1,
193	2	--	IA16S(2)	amplifier 16 2/3 Hz setting 2,
195	2	--	IA16S(3)	amplifier 16 2/3 Hz setting 3,
197	2	--	IA16S(4)	amplifier 16 2/3 Hz setting 4,
199	2	--	IA16S(5)	amplifier 16 2/3 Hz setting 5,
201	2	--	IREMTOT	total number of remote units,
203	2	--	NCHAN	nos of receivers per spread,
205	2	--	IA50S(1)	amplifier 50Hz setting 1,
207	2	--	NFIRST	first channel number,
209	2	--	IA50S(2)	amplifier 50Hz setting 2,
211	4	--	IEDL	length of dipole, if 215 =1 or 2 or receiver equivalent area in square units otherwise
215	2	--	IFIELD	0-HZ, 1-EX, 2-EY, 3-HX, 4-HY,
217	2	--	ISYSTEM	receiver system code,
219	2	--	ICHAN	recording channel in use,
221	2	--	IPHYSADD	physical address of remote unit,
223	2	--	IA50S(3)	amplifier 50Hz setting 3,
225	2	--	IA50S(4)	amplifier 50Hz setting 4,
227	2	--	IA50S(5)	amplifier 50Hz setting 5,
229	2	--	IP50S(1)	preamplifier 50 Hz setting 1,
231	2	--	IP50S(2)	preamplifier 50 Hz setting 2,
233	2	--	IP50S(3)	preamplifier 50 Hz setting 3,
235	2	--	IP16S(1)	preamplifier 16 2/3 Hz setting 1,
237	2	--	IP16S(2)	preamplifier 16 2/3 Hz setting 2,
239	2	--	IP16S(3)	preamplifier 16 2/3 Hz setting 3,



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